

# BAROQUE - BETA LISTS

## THE WARS OF LOUIS XIV

### UNITED PROVINCES (DUTCH) (1672-1688) - CS Average or Good

	M	VBU	I	D	VD	Pts	Notes
0-2 TR Horse	2	6	3	B	3	51	PB Pistol
1-3 TR Horse	2	6	2	C	2	44	PB Pistol
OR TR Horse	2	5	2	B	2	41	PB Pistol
1-2 DR Dragoons	2	5	1	B	2	57	Musket
0-2 P&M Duth Guard	1	6	1	A	3	69	Pike, Musket (SM-1)
3-10 P&M Foot	1	6	1	B	3	63	Pike, Musket (SM-2), MM 1
OR P&M Foot	1	6	1	B	3	62	Pike, Musket (SM-1)
0-4 P&M Garrison Foot	1	5	1	C	1	57	Pike, Musket (SM-2)
0-4 ART Artillery	1S	1	0	B	1	15	Art B
OR Artillery	1	1	0	B	1	10	Art C

#### Notes&Options

You can upgrade any Dutch Guard Unit to HARDENED UNIT + 5 pts per Unit

You can upgrade up to 1/3 deployed P&M Foot Units to HARDENED UNIT, +5pts per Unit

You can upgrade up to 1/3 deployed P&M Units (incl. Guard) with IRON OFFICERS, +5pts per Unit

You can upgrade up to 1/3 deployed P&M Units (incl. Guard) to MOTIVATED TROOPS, +6pts per Unit

You can upgrade any Unit of P&M (incl. Guard and Garrison) with REGGIMENTAL GUNS, +4 pts per Unit

You can upgrade one Artillery Unit with MASTER GUNNER, +5pts per Unit

You can upgrade up to 1/2 deployed Artillery Units with

ART	1S	1	0	B	1	20	Art A
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