BAROQUE - BETA LISTS

THE WARS OF LOUIS XIV

FRENCH (1661-1690) - CS Average or Good							
	Μ	VBU	I	D	VD	Pts	Notes
0-1 TR Maison du Roi	2	6	3	В	3	51	PB Pistol
1-5 GA Gendarmerie	2	6	4	В	3	51	
OR GA Chevaux Legers	2	5	2	В	2	39	
1-2 DR Dragoons	2	5	1	В	2	57	Musket
0-2 P&M Guard	1	6	1	А	3	74	Pike, Musket (SM-1), Hardened
2-10 P&M Foot	1	6	2	В	3	64	Pike, Musket (SM-2), Salvo
OR P&M Foot	1	6	1	В	3	64	Pike, Musket (SM-1), Salvo
0-1 T Fusiliers du Roi	1	5	1	А	3	59	Musket
0-1 S Grenadiers	2	3	1	В	1	45	Musket, Grenades
0-2 S Catalan Miquelets	2	3	0	В	1	43	Musket
0-4 ART Artillery	1S	1	0	В	1	15	Art B
OR Artillery	1	1	0	В	1	10	Art C

Notes&Options

You can upgrade Maison du Roi to Discipline A, +7pts

You can upgrade Maison du Roi to FEARED UNIT, +7pts

You can upgrade Maison du Roi with GRENADIERS A CHEVAL = MM1, +3pts

You can upgrade up to 2 Gendarmerie Units to MOTIVATED FIGHTERS, + 6 pts per Unit

You can upgrade 1 Gendarmerie Unit with CUIRASS, +1pts per Unit, speed drops to 2S

You can upgrade up to half deployed Units of Chevaux Legers with Carbine, +4pts per Unit. Chevaux Legers with Carbine cannot exceed in numbers Gendarmerie Units

If you deploy 2 Units of Guard, one is French and one is Swiss

You can upgrade up to 1/3 deployed P&M Units to HARDENED UNIT, +5pts per Unit

You can upgrade up to 1/3 deployed P&M Units with IRON OFFICERS, +5pts per Unit

You can downgrade any P&M Unit (not Guard) to DEMOTIVATED TROOPS, -10pts per Unit. Demotivated Foot can be downgraded to Militia with VBU=5 and VD=2 and no Salvo, final cost 44 pts per Unit **Grenades special rules**

Troops with Grenades can charge through a Built Up Area or linear obstacles with an Impetus Bonus = 2 (this is not nullified by terrain).

You can upgrade one Artillery Unit with MASTER GUNNER, +5pts per Unit

ART 1S 1 0 B 1 20 Art A

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