## BAROQUE - BETA LISTS

## THE WARS OF LOUIS XIV



## Notes\&Options

You can upgrade Maison du Roi to Discipline A, +7 pts
You can upgrade Maison du Roi to FEARED UNIT, +7 pts
You can upgrade Maison du Roi with GRENADIERS A CHEVAL $=$ MM1, +3 pts
You can upgrade up to 2 Gendarmerie Units to MOTIVATED FIGHTERS, +6 pts per Unit
You can upgrade 1 Gendarmerie Unit with CUIRASS, +1 pts per Unit. Speed drops to 2S
You can upgrade up to half deployed Units of Chevaux Legers with Carbine, +4 pts per Unit. Chevaux Legers with Carbine cannot exceed in numbers Gendarmerie Units
Carabiniers RE cannot be massed .
If you deploy 2 Units of Guard, one is French and one is Swiss
You can upgrade up to $1 / 3$ deployed P\&M Units to HARDENED UNIT, +5 pts per Unit
You can upgrade up to $1 / 3$ deployed P\&M Units with IRON OFFICERS, +5 pts per Unit
You can downgrade any P\&M Unit (not Guard) to DEMOTIVATED TROOPS, -10 pts per Unit. Demotivated
Foot can be downgraded to MILITIA with $\mathrm{VBU}=5$ and $\mathrm{VD}=2$ and no Salvo, final cost 44 pts per Unit
Grenades special rules
Troops with Grenades can charge through a Built Up Area or linear obstacles with an Impetus Bonus $=2$ (this is not nullified by terrain).
You can upgrade one Artillery Unit with MASTER GUNNER, +5 pts per Unit You can upgrade up to $1 / 2$ deployed Artillery Units with

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