

BAROQUE - BETA LIST

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THE WARS OF THE THREE KINGDOMS

MONTROSE ROYALISTS (1644-1647) - CS Average

	M	VBU	I	D	VD	Pts	Notes
0-2 RE Horse	2	5	1	B	2	50	Pistol/Carbine, PB Pistol
OR GA Horse	2	5	3	B	2	41	
0-3 GA Lancers	2	5	3	B	2	43	Lance
0-1 CL Light Lancers	2F	4	2	B	1	34	Lance
0-1 DR Dragoons	2	5	1	B	2	57	Musket
0-1 WB McCollas Bodyguard	1F	6	4	C	3	71	Musket (SM-3), Salvo, MM=1, Hardened
0-6 WB Highlanders	1F	5	4	C	2	58	Musket (SM-3), Salvo, MM=1
OR WB Highlanders	1F	5	3	C	2	38	Musket (SM-3), Salvo, Dem. troops
0-3 P&M Irish Foot	1	6	3	B	3	66	Pike, Musket (SM-2), Salvo
2-10 P&M Scottish Foot	1	5	3	C	1	53	Pike, Musket (SM-2), Salvo
0-2 P&M Scottish elite	1	6	3	B	3	71	Pike, Musket (SM-2), Salvo, Hardened
0-1 ART Ligh Artillery	1	1	0	B	1	10	Art C

Notes&Options

You can upgrade one or more Unit of Irish Foot to D=A at +7pts per Unit

You can upgrade one Unit of Irish Foot to HARDENED at +5pts

Highlanders (not McCollas Bodyguard) can be MASSED UNITS. Their MM raises from 1 to 3

HIGHLAND CHARGE. Highlanders Units have this special rule that can be applied **only for their First Melee** (do not apply for melees ensuing after pursuits/retreats) and only against Foot.

- They are FEARED UNITS

- Units performing Defensive Fire against Highlanders have a -2 modifier on firing

Demotivated Highlanders cannot be upgraded to VBU 6 or use the special rule Highland Charge, but can be MASSED. Their MM is 2.

last update: June 16 2016