

BAROQUE - BETA LISTS

printer friendly version

THE WARS OF LOUIS XIV

ANGLO DUTCH (1688-1697) - CS Average or Good

| | M | VBU | I | D | VD | Pts | Notes |
|---------------------------|----|-----|---|---|----|-----|-------------------------------|
| 2-4 TR British and Dutch | 2 | 6 | 2 | B | 3 | 49 | PB Pistol |
| 0-2 TR Poor quality Dutch | 2 | 5 | 2 | B | 2 | 41 | PB Pistol |
| 0-1 TR Huguenot Horse | 2 | 6 | 3 | B | 3 | 51 | PB Pistol |
| 0-2 TR Continental Horse | 2 | 6 | 2 | B | 3 | 49 | PB Pistol |
| 1-3 DR Dragoons | 2 | 5 | 1 | B | 2 | 57 | Musket |
| 0-2 P&M Guard | 1 | 6 | 1 | A | 3 | 74 | Pike, Musket (SM-1), Hardened |
| 2-10 P&M Foot | 1 | 6 | 1 | B | 3 | 62 | Pike, Musket (SM-1) |
| 0-3 P&M Hug./Swedish Foot | 1 | 6 | 1 | B | 3 | 64 | Pike, Musket (SM-1), Salvo |
| 0-4 P&M Danish/German | 1 | 6 | 1 | B | 3 | 60 | Bayonet, Musket (SM-1) |
| 0-1 T Fusiliers | 1 | 5 | 1 | B | 3 | 52 | Musket |
| 0-4 P&M Low trained Foot | 1 | 5 | 1 | C | 2 | 47 | Pike, Musket (SM-2) |
| 0-2 ART Artillery | 1S | 1 | 0 | B | 1 | 15 | Art B |
| OR Artillery | 1 | 1 | 0 | B | 1 | 10 | Art C |

Notes&Options

You can upgrade up to 2 British and Dutch TR Unit to MOTIVATED FIGHTERS, + 6 pts per Unit

You can upgrade up to 1/3 deployed P&M with VBU=6 Units to HARDENED UNIT, +5pts per Unit

You can upgrade up to 1/3 deployed P&M Units with IRON OFFICERS, +5pts per Unit

You can upgrade one ore more British/Dutch P&M Units with VBU=6 (incl. Guards) with REGIMENTAL GUN, +4pts per Unit

You can upgrade one Artillery Unit with MASTER GUNNER, +5pts per Unit

You can upgrade up to 1/2 deployed Artillery Units with

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|-----|----|---|---|---|---|----|-------|
| ART | 1S | 1 | 0 | B | 1 | 20 | Art A |
|-----|----|---|---|---|---|----|-------|

Bayonet special rules: bayonet reduces to 1 the Impetus bonus of Mounted. Apply a -2 modifiers to dice rolled for Defensive Fire.