## BAROQUE - BETA LISTS

## THE WARS OF THE THREE KINGDOMS

| SCOTS COVENANTER (1639-1651) - CS Poor or Average |    |     |    |   |    |     |                                   |
|---|----|-----|----|---|----|-----|-----------------------------------|
|   | M  | VBU | UΙ | D | VD | Pts | Notes                             |
| 1-3 RE Horse                                      | 2  | 5   | 1  | В | 2  | 50  | Pistol/Carbine, PB Pistol         |
| OR GA Lancers                                     | 2  | 5   | 3  | В | 2  | 43  | Lance                             |
| OR CL Light Lancers                               | 2F | 4   | 2  | В | 1  | 34  | Lance                             |
| 0-1 DR Dragoons                                   | 2  | 5   | 1  | В | 2  | 57  | Musket                            |
| 0-1 WB Highlanders                                | 1F | 5   | 4  | C | 2  | 58  | Musket (SM-3), Salvo, MM=1        |
| OR WB Highlanders                                 | 1F | 5   | 3  | C | 2  | 38  | Musket (SM-3), Salvo, Dem. troops |
| 2-12 P&M Foot                                     | 1  | 5   | 1  | C | 2  | 47  | Pike, Musket (SM-2)               |
| OR P&M Foot                                       | 1  | 5   | 2  | В | 2  | 54  | Pike, Musket (SM-2)               |
| 0-1 P&M Elite Foot                                | 1  | 6   | 3  | В | 3  | 64  | Pike, Musket (SM-2)               |
| 0-2 ART Ligh Artillery                            | 1  | 1   | 0  | В | 1  | 10  | Art C                             |
| 0-1 ART Medium Artillery                          | 1S | 1   | 0  | В | 1  | 15  | Art B                             |
| OR ART Heavy Artillery                            | 1S | 1   | 0  | В | 1  | 20  | Art A                             |

## Notes&Options

You can upgrade Elite Foot to HARDENED at +5pts

Highlanders can be MASSED UNITS. Their MM raises from 1 to 3

You can upgrade to 2 Units of P&M with IRON OFFICERS, +5pts per Unit

You can upgrade one Unit of Artillery (Art A or Art B) with MASTER GUNNER, +5pts