

# BAROQUE - BETA LISTS

## THE FRONDE

### ROYAL FRENCH (1648-1653) - CS Average or Good

	M	VBU	I	D	VD	Pts	Notes
0-2 TR Maison du Roi	2	6	3	B	3	51	PB Pistol
2-6 GA Gendarmerie/Chev. Legers	2	5	2	B	2	39	
0-1 CL Carabins	2F	4	1	B	2	34	Pistol/carbine
0-2 DR Dragoons	2	5	1	B	2	57	Musket
0-6 P&M Gardes	1	6	2	A	3	69	Pike, Musket (SM-2)
OR P&M Gardes	1	6	2	B	3	64	Pike, Musket (SM-2)
2-10 P&M Vieux corps	1	6	2	B	3	64	Pike, Musket (SM-2), Salvo
OR P&M New Foot	1	6	1	B	3	64	Pike, Musket (SM-1), Salvo
0-4 ART Artillery	1S	1	0	B	1	15	Art B
OR Artillery	1	1	0	B	1	10	Art C

#### Notes&Options

You can upgrade Maison du Roi to Discipline A, +7pts

You can upgrade Maison du Roi to FEARED UNIT, +7pts

You can upgrade up to 2 Gendarmerie Units to MOTIVATED FIGHTERS, + 6 pts per Unit

You can upgrade 1 Gendarmerie Unit with CUIRASS, +1pts per Unit, speed drops to 2S

You can upgrade up to half deployed Units of Chevaux Legers with Carbine, +4pts per Unit. Chevaux Legers with Carbine cannot exceed in numbers Gendarmerie Units

You can upgrade up to 1/3 deployed P&M Units to HARDENED UNIT, +5pts per Unit

You can upgrade up to 1/3 deployed P&M Units with IRON OFFICERS, +5pts per Unit

You can downgrade any P&M Unit (not Guard) to DEMOTIVATED TROOPS, -10pts per Unit. Demotivated

Foot can be downgraded to Militia with VBU=5 and VD=2 and no Salvo, final cost 44 pts per Unit

You can upgrade one Artillery Unit with MASTER GUNNER, +5pts per Unit

You can upgrade up to 1/2 deployed Artillery Units with

ART	1S	1	0	B	1	20	Art A
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