BAROQUE - BETA LISTS

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THE WARS OF LOUIS XIV

FRENCH (1690-1697) - CS Average or Good

| | M | VBU | JI | D | VD | Pts | Notes |
|-------------------------|----|-----|----|---|----|-----|-------------------------------|
| 0-1 TR Maison du Roi | 2 | 6 | 2 | В | 3 | 49 | PB Pistol |
| 1-5 TR Gendarmerie | 2 | 6 | 2 | В | 3 | 49 | PB Pistol |
| OR TR Chevaux Legers | 2 | 5 | 2 | В | 2 | 41 | PB Pistol |
| 0-1 RE Carabiniers | 2 | 5 | 1 | В | 2 | 43 | PB Pistol, Carbine/Pistol |
| 0-1 CL Hussars | 2F | 4 | 1 | В | 2 | 34 | Carbine/Pistol |
| 1-4 DR Dragoons | 2 | 5 | 1 | В | 2 | 57 | Musket |
| 0-2 P&M Guard | 1 | 6 | 1 | A | 3 | 74 | Pike, Musket (SM-1), Hardened |
| 2-10 P&M Foot | 1 | 6 | 2 | В | 3 | 64 | Pike, Musket (SM-2), Salvo |
| OR P&M Foot | 1 | 6 | 1 | В | 3 | 64 | Pike, Musket (SM-1), Salvo |
| 0-1 T Fusiliers du Roi | 1 | 5 | 1 | A | 3 | 59 | Musket |
| 0-1 S Grenadiers | 2 | 3 | 1 | В | 1 | 45 | Musket, Grenades |
| 0-2 S Catalan Miquelets | 2 | 3 | 0 | В | 1 | 43 | Musket |
| 0-4 ART Artillery | 1S | 1 | 0 | В | 1 | 15 | Art B |
| OR Artillery | 1 | 1 | 0 | В | 1 | 10 | Art C |

Notes&Options

You can upgrade Maison du Roi to Discipline A, +7pts

You can upgrade Maison du Roi to FEARED UNIT, +7pts

You can upgrade Maison du Roi with GRENADIERS A CHEVAL = MM1, +3pts

You can upgrade up to 2 Gendarmerie Units to MOTIVATED FIGHTERS, + 6 pts per Unit

You can upgrade 1 Gendarmerie Unit with CUIRASS, +1pts per Unit. Speed drops to 2S

You can upgrade up to half deployed Units of Chevaux Legers with Carbine, +4pts per Unit. Chevaux Legers with Carbine cannot exceed in numbers Gendarmerie Units

Carabiniers RE cannot be massed

If you deploy 2 Units of Guard, one is French and one is Swiss

You can upgrade up to 1/3 deployed P&M Units to HARDENED UNIT, +5pts per Unit

You can upgrade up to 1/3 deployed P&M Units with IRON OFFICERS, +5pts per Unit

You can downgrade any P&M Unit (not Guard) to DEMOTIVATED TROOPS, -10pts per Unit. Demotivated Foot can be downgraded to MILITIA with VBU=5 and VD=2 and no Salvo, final cost 44 pts per Unit

Grenades special rules

Troops with Grenades can charge through a Built Up Area or linear obstacles with an Impetus Bonus = 2 (this is not nullified by terrain).

You can upgrade one Artillery Unit with MASTER GUNNER, +5pts per Unit

You can upgrade up to 1/2 deployed Artillery Units with

ART 1S 1 0 B 1 20 Art A