

# BAROQUE - BETA LISTS

## MUSCOVITES (1632-1667) - CS Average or Poor

	M	VB	I	D	VD	Pts	Notes
2-6 SP Dvoryane and retinue	2	5	1	B	2	41	Pistol/Carbine
0-2 SP Cossack Cavalry	2	5	2	B	2	43	Pistol/Carbine
0-2 CL Tatar or Cossacks	2F	4	1	B	2	34	Bow
OR CL Tatar or Cossacks	2F	4	1	B	2	34	Pistol/Carbine
1-4 RE Reiters	2S	5	1	B	2	42	Pistol/Carbine, PB Pistol
OR TR Reiters	2	5	1	B	2	39	PB Pistol
0-2 DR Dragoons	2	5	1	B	2	57	Musket
1-4 T Streltsy	1	6	3	B	3	58	Musket (SM-3)
2-6 T Foreign Style Regiments	1	6	1	B	3	56	Musket (SM-2)
OR P&M Foreign S. Rgts	1	6	1	C	3	53	Pike, Musket (SM-3)
0-2 P&M German mercenaries	1	6	2	B	3	62	Pike, Musket (SM-2)
0-2 T Cossack Foot	1F	4	0	B	2	34	Arquebus
1-3 ART Artillery	1S	1	0	B	1	15	Art B
OR Artillery	1	1	0	B	1	10	Art C
0-2 ART Artillery	1S	1	0	B	1	20	Art A
0-8 Field Fortifications						5	

### Notes&Options

You can upgrade up to 1/2 deployed Dvoryane and retinue to

SP Dvoryane and retinue 2 6 2 B 3 51 Pistol/Carbine

You can upgrade up to 1/3 deployed Dvoryane and retinue to MOTIVATED FIGHTERS, +6pts per Unit

You can upgrade up to 1/2 deployed Streltsy to HARDENED UNIT, +5pts per Unit

You can upgrade up to 1/2 deployed Foreign Style Regiments with IRON OFFICERS, +5pts per Unit

You can downgrade up to 1/2 deployed Foreign Style Regiments to RECRUITS -5 pts per Unit

You can upgrade one Artillery Units with a MASTER GUNNER, +5pts

**Field Fortifications.** Count them as Linear Obstacles. Each Fortification is 2BU and can also be represented by a wagon. All measurements are taken by the Wagon base if both players agree (and if the model has a reasonable size), otherwise count it just as a marker and use a stick to represent the real position of the Fortification.

If the Unit defending the Fortification has to retreat after the melee, remove the Fortification.

*Compiled by Dmitri «Prapor» Kononenko and Moscow Impetus Club*